

# Himanshu Sahu

---

A self-motivated student seeking an internship opportunity in an organization where my potentials will be fully discovered while working for the company dedicatedly.

✉ himsahu.999@gmail.com

📞 +91 9630344899

📍 Bhilai, India

in [linkedin.com/in/himanshu-99](https://www.linkedin.com/in/himanshu-99)

🐙 [github.com/himanshu-sahu](https://github.com/himanshu-sahu)

## SKILLS

JAVA HTML CSS BOOTSTRAP

JAVASCRIPT C++ DATA STRUCTURE

ALGORITHMS

## LINKS

Leetcode

[/leetcode.com/sahuhim1008/](https://leetcode.com/sahuhim1008/)

Hackerrank

[/hackerrank.com/sahuhim1008/](https://hackerrank.com/sahuhim1008/)

GeeksForGeeks

[/user/tryingmybest/practice/](https://user.tryingmybest/practice/)

## PROJECTS

Snake Mania (04/2021 - 04/2021)

- Snake Mania is a game which is built by using HTML, CSS, Bootstrap, and JavaScript.

## EDUCATION

### Bachelor of Engineering

Rungta College of Engineering and Technology

08/2018 - 06/2022

Bhilai, India

Branch

- Computer Science and Engineering

### Secondary and Senior Secondary

Krishna Public School

04/2014 - 04/2017

Bhilai, India

Board

- Central Board of Secondary Education

## TRAINING AND CERTIFICATES

Core Java (01/2021 - 02/2021)

Completed certified training on Core Java which consists of Java Basics, OOPs concept, and Java App Development Module from Internshala Training.

Web Development (05/2020 - 06/2020)

Completed certified training on Web Development which consists of HTML & CSS, Bootstrap, SQL, and PHP modules.

## ACHIVEMENTS

### Leetcode

3\* coder, more than 150 problems solved.

### Hackerrank

Gold Badge in Java, C++, and silver badge in Problem Solving, SQL.

### GeeksForGeeks

Rank 1 in RCET, almost 400 problems solved.

### Participations

Participated in SIH(Smart India Hackathon) and many coding challenges.